

Otevřená soutěž v cherleadingu Letos v Egyptském duchu Hala Lokomotiva 21.11.2015



RULES

SPIRIT CHEER CUP 2015

1 CONTENT

1	CONTENT	2
2	GENERAL INFORMATION	3
	2.1 Competition Aplication	3
	2.2 Starting Fees	3
	2.3 Withdrawal From Participation On Scc	4
3	COMPETENCE	4
	3.1 Conditions Of Participation	4
	3.2 Crossing Of Competitors In Between Teams And Competition Groups	4
	3.3 Health Insurance And Eligibility	4
4	CATEGORIES AND DIVISIONS OPENED FOR 2015	5
	4.1 CATEGORIES / DIVISIONS - CHEERLEADING	6
	4.1.1 Opened Cheer Divisions In 2015	6
	4.1.2 Short Info About Non Standard Cheer Categories	7
	4.2 CATEGORIE / DIVISION - DANCE	7
	4.2.1 Opened Dance Divisions In 2015	7
	4.2.2 Short Info About Non Standard Cheer Dance Categories:	7
	4.3 Age Groups	8
5	LENGTH OF COMPETITION EXHIBITION, MUSIC	8
	5.1 Délka Soutěžní Sestavy	8
	5.2 Music / Entrance	8
6	COMPETITION FLOOR	9
7	JUDGES	9
8	SCORES AND SCORE SHEETS	9
	8.1 SCORE SHEETS	10
	8.1.1 Score Sheets - CHEER TEAM Division	10
	8.1.2 Score Sheets - STORY CHEER TEAM Division	11
	8.1.3 Score Sheets – GROUP And PARTNER Divisions	12
	8.1.4 Score Sheets - TEAM DANCE Freestyle Pom Division	13
	8.1.5 Score Sheets - TEAM DANCE Hip Hop Division	14
	8.1.6 Score Sheets - TEAM DANCE Jazz Division	15
	8.1.7 Score Sheets - TEAM DANCE Kick Division 8.1.8 Score Sheets - TEAM DANCE Double Dance Division	16 17
_		
9	AWARDS, ANNOUNCMENT	17
10	O COMPLAINTS	17
1	1 PENALIZATION	18
12	2 PENALTIES AND DISQUALIFICATION	18
	12.1 Penalties	18
	12.2 Disqualification	18
13	3 DOPING	18
14	4 FINAL CONSTITUTION	19

2 GENERAL INFORMATION

SPIRIT CHEER CUP (hereinafter "SCC") is an internationally opened cheerleading event that will take place on the 21st of November 2015 at TJ Lokomotiva Plzeň, Sokol Úslavská 2357/75, 326 00 Plzeň and is announced by the president of Czech Cheerleading Association (hereinafter "ČACH"). ČACH is required to ensure smooth running of the SCC.

Theme for the 2015 is EGYPT.

Competition is part of Czech National League (hereinafter "CNCL"). More detailed info for CNCL cabe found here http://www.cach.cz/index.php/akce-a-souteze/2015-01-05-08-49-17

Competition is part of European Cheer League (hereinafter "ECL"). More detailed info for ECL can be found here http://www.europeancheerunion.com/index.php/championships/european-cheer-league.

2.1 Competition Aplication

Aplication form for the competition will be published by ČACH and will be posted on the website of the organizer – www.cach.cz/registrace. Correctly filled in and signed aplication form will be possible to send following the instructions in the Electronicall registration system (hereinafter "ERS") in the following dates that can be seen in capture 1.2.

In case of not being a member Team of CACH, please contact CACH through registrace@cach.cz and you will be contacted and new application in ERS will be started.

Capacity of competition is limited. About the registration of the competitor due to capacity of competition spots ČACH will decide whether it will be submitted or not depending on the delivery date of the application form.

Changes in the registration forms or inevitable requests for changes in the competition schedule could be reported to the president of ČACH (in electronically form only to registrace@cach.cz) at the latest on the last Friday of the last weekend before the competition (13.11.2015).

2.2 Starting Fees

Competition fees of the SCC is the Team obliged to send to bank account of ČACH at the amount and due to the dated displayed on the invoice. ČACH after receiving the application form of the Team will issue an invoice that will be send electronically to the e-mail indicated in the application form. The fee will be invoiced for all the competitors and non-competing accompaniment provided on the form.

Decisive is the date of delivery of the application form to CACH:

Competition fees	Competing in one exhibition	Competing in 2 or more exhibitions
Competition fee (1 person) application sent by 21. 10. 2015	350,- CZK	450,- CZK
Fee of non-competing accompaniment	200,- CZK No matter of the application date	

There will be a fee sale provided by the organization part of 100% of the fee for up to 2 non-competing accompaniment (music organization, non-competing spotter etc.) for subscribed team for each competing category in each age division with at least 5 competitors. This sale can only be applied for nominating competing groups of one team in age groups (that is max. of 8 non-competing accompaniment).

In case of registering a participating person for one division in the first term and for another division in second term there will be fee of the difference of the competition fees depending on the table.

There will be a fee sale provided by the organization part of 50% of the fee for competitors in Cheer Team Mini division.

Registration fee for physically unfit competitor could be transferred to an alternate.

In case of not paying the invoice by the due date or in case of registering later than in the second application date the height of the competition fees will be counted individually for each team. Also for the late registering team we cannot assure your propagation in the competition materials and/or for the capacity reason the team might not be able to compete at all.

2.3 Withdrawal From Participation On SCC

The team that cannot participate in non of the registered categories must tell the fact to the president of ČACH as soon as possible. If you will not do so 14 days before the competition the team will get a fine of 2000 CZK.

Logout of the competitive group or individual is possible at the latest 14 days before competition. Cancellation fee in this case is 50% of the registration fee. While logging out in closer date than 14 days in advanced the cancellation fee is a 100% of registration fee.

3 COMPETENCE

3.1 Conditions Of Participation

Eligible to participate in the SCC are all the teams (or individuals), that will in the due date:

- send registration form for SCC via ERS
- pay all the competition fees responding to in the due date to ČACH.

Each participating team is obliged to set one responsible adult person who will be called "contact person" and will be delivering information between the team and organizer.

3.2 Crossing Of Competitors In Between Teams And Competition Groups

- As a Team can compete in more divisions.
- Each competitor can only compete in one age group.
- Each competitor can only compete in one exhibition per division.
- In the DANCE categories each competitor can compete in all three divisions.

3.3 Health Insurance And Eligibility

Home organization responds for medical qualification of each competitor. Each competitor/team should have their own/team insurance. ČACH is not responsible for any injury caused during SCC, but will provide medical care (first aid) during the SCC.

4 CATEGORIES AND DIVISIONS OPENED FOR 2015

The SCC competition is as it says in the name of it full of "Spirit" and that is why we can find beside standard cheer and cheer dance categories also many new and special categories and fun cheer news that can differ each year.

Each division rules are the same as at Level book ČACH 2015 that can be found on www.cach.cz. All divisions will be scored by Score Sheets that are part of this document, (Rules SCC 2015.doc)

In case of registering less than 3 competitors in some of the categories, those competitors will be able to compete at SCC 2015 but CACH reserves the right to merge the division with similar divisions to ensure adequate competition.

4.1 CATEGORIES / DIVISIONS - CHEERLEADING

4.1.1 Opened Cheer Divisions In 2015

Shortcut	Division	Rules	Age group 2015	Number of competit ors	Length of competition routine	Sex	ECL
	CATEGORIE TEAM CHEER						
CTM4	Cheer Team Mini (NESOUTĚŽNÍ EXHIBICE)	Level 1	2010-2013	8 - 25	Max. 2:30 + cheer	M + F	Х
CTP5	Cheer Team Peewee	Level 3	2004-2010	8 - 25	Max. 2:30 + cheer	M + F	Х
CTAJ5	Cheer Team AllGirl Junior	Level 5 - ELITE	2000-2004	8 - 25	Max. 2:30 + cheer	F	Χ
CTCJ5	Cheer Team Coed Junior	Level 5 - ELITE	2000-2004	8 - 25	Max. 2:30 + cheer	Min. 1 M + F	Χ
CTAS6	Cheer Team AllGirl Senior	Level 6 - PREMIER	from 2001	8 - 25	Max. 2:30 + cheer	F	YES
CTCS6	Cheer Team Coed Senior	Level 6 - PREMIER	from 2001	8 - 25	Max. 2:30 + cheer	Min. 1 M + F	YES
	CATEGORIE "STORY" CHEER	TEAM					
STM4	Story Cheer Team Mini (NESOUTĚŽNÍ EXHIBICE)	Level 1	2010-2013	8 - 25	Max. 1:30	M + F	Х
STP4	Story Cheer Team Peewee	Level 1	2004-2010	8 - 25	Max. 1:30	M + F	Х
STJ4	Story Cheer Team AG+Co. Junior	Level 3	2000-2004	8 - 25	Max. 1:30	M + F	Х
STS5	Story Cheer Team AG+Co.SENIOR	Level 5 - ELITE	from 2002	8 - 25	Max. 1:30	M + F	Х
	CATEGORIE GROUP STUNTS						
GP4	Group Stunt Peewee	Level 3	2004-2010	4 - 5	Max 1 min	F+M	Х
GAJ5	Group Stunt AllGirl Junior	Level 5 - ELITE	2000-2004	4 - 5	Max 1 min	F	Х
GCJ5	Group Stunt Coed Junior	Level 5 - ELITE	2000-2004	4 - 5	Max 1 min	Min. 1 M + F	Х
GAS6	Group Stunt AllGirl Senior	Level 6 - PREMIER	from 2001	4 - 5	Max 1 min	F	Х
GCS6	Group Stunt Coed Senior	Level 6 - PREMIER	from 2001	4 - 5	Max 1 min	Min. 1 M + F	Х
	CATEGORIE PARTNER STUN	TS					
PSJ5	Partner Stunt Junior	Level 5 – ELITE	2000-2004	2	Max 1 min	1 M + 1 F + S	Х
PSS6	Partner Stunt Senior	Level 6 - PREMIER	from 2001	2	Max 1 min	1 M + 1 F + S	Х
	CATEGORIE INDIVIDUAL						
IP	Individual Peewee	Level 5 - ELITE *	2004-2010	1	Max. 1 min + cheer	F	Х
IJG	Individual Girl Junior	Level 6 - PREMIER *	2000-2004	1	Max. 1 min + cheer	F	Х
IJB	Individual Boy Junior	Level 6 - PREMIER *	2000-2004	1	Max. 1 min + cheer	М	Х
ISG	Individual Girl Senior	No level limitations*	from 2001	1	Max. 1 min + cheer	F	Х
ISB	Individual Boy Senior	No level limitations*	from 2001	1	Max. 1 min + cheer	М	Х

^{*} in case of INDIVIDUAL categories level is not counted as crossing of levels (see chapter 3.2) Explanations: M - male, F - female, S - exteral spotter

In Coed division there must be at least one male competitor. Participants in All girl divisions can only be female. Competition group in Partner Stunt division must have one male and one female and a spotter (male or female).

We highly recommend considering presence of external spotter in cheerleading divisions especially in Group stunts, Double Partner Stunts and Partner Stunts. Please note that age and physical condition of extern spotter must be proportionate to the competing group.

4.1.2 Short Info About Non Standard Cheer Categories

STORY CHEER TEAM – In this division except standard cheer element also theme character of the choreography is judged (see score sheets) (music, costumes, effects, props, and story).

4.2 **CATEGORIE / DIVISION - DANCE**

4.2.1 Opened Dance Divisions In 2015

Shortcut	Divis	ion	Age group	Number of participants	Lenght of competition routine	Sex	ECL
	CATEGORIES TEA	M CHEER DANC	E				
DTFP		Peewee Dance	2004-2010	4 - 25	Max 1 min	M + F	Х
DTFJ	Team Freestyle Pom	Junior Dance	2000-2004	4 - 25	Max 1 min	M + F	Х
DTFS		Senior Dance	from 2002	4 - 25	Max 2:30 min	M + F	YES
DTJJ	Team Jazz	Junior Dance	2000-2004	4 - 25	Max 1 min	M + F	Х
DTJS	Team Jazz	Senior Dance	from 2002	4 - 25	Max 1 min	M + F	Х
DTHJ	Toom Chan Hin Han	Junior Dance	2000-2004	4 - 25	Max 1 min	M + F	Х
DTHS	Team Cheer Hip Hop	Senior Dance	from 2002	4 - 25	Max 1 min	M + F	Х
DTKJ	Team Cheer Kick	Junior	2000-2004	4 - 25	Max 1 min	M + F	Х
DTKS	ream Cheer Kick	Senior	from 2002	4 - 25	Max 1 min	M + F	Х
	CATEGORIES DOUBLES DANCE						
DDFP		Peewee Dance	2004-2010	2	Max 1 min	M + F	Х
DDFJ	Doubles Freestyle Pom	Junior Dance	2000-2004	2	Max 1 min	M + F	Х
DDFS	1 0.111	Senior Dance	from 2002	2	Max 1 min	M + F	Х
DDJJ	Doubles Jazz	Junior Dance	2000-2004	2	Max 1 min	M + F	Х
DDJS	Doubles Jazz	Senior Dance	from 2002	2	Max 1 min	M + F	Х
DDHJ	Doubles Him How	Junior Dance	2000-2004	2	Max 1 min	M + F	Х
DDHS	Doubles Hip Hop	Senior Dance	from 2002	2	Max 1 min	M + F	Х

Explanation: M - male, F - female

Competition group in Team Dance categories can be mix of males and females.

4.2.2 Short Info About Non Standard Cheer Dance Categories:

TEAM CHEER KICK DANCE – at this division mostly high kicks are judged, its technical look and height, synchronization of high kicks, body formation and formations (see score sheets). Poms are allowed. Choreography is performed with music.

4.3 Age Groups

Age group	Year of birth (included)	Age
Mini	2010-2013	2-5 years
Peewee	2004-2010	4-11 years
Junior	2000-2004	11-15 years
senior DANCE, L5	do roku 2002	from 13 years
senior L6	do roku 2001	from 14 years

5 LENGTH OF COMPETITION EXHIBITION, MUSIC

5.1 Délka Soutěžní Sestavy

Division	Length of competition exhibition
Cheer Team	Max 2 minutes and 30 seconds (2 min 30 sec) + cheer (recommended maximal length is 30 sec)
Story Cheer Team	Max 1 minute and 30 seconds (1 min 30 sec)
Group Stunts / Partner Stunts	Max 1 minute (1 min)
Team Dance	Max 1 minute (1 min)
Team Freestyle Pom Senior	Max 2 minutes and 30 seconds (2 min 30 sec)
5.0 Music / Entrance	

5.2 Music / Entrance

All competing groups will send their music by email to music@cach.cz at the latest on the last Friday of the last weekend before the competition (14.11.2015). Music has to be marked correctly by the number of competing performance, name of the Team, abbreviation of the competition division and competing group (f.e.:001_Bears_CTAS6_GreanBears.MP3). We also recommend having backup medium (mobile phone, MP3, USB flash disc) and having one person by the music during the competition performance.

Every effort should be made to ensure that the lyrics of the music are appropriate for all audience members. No words or voices can be recorded over the music in order to help the team in cheer volume.

Preparation time before and after the routine is all together 30 seconds.

Timing will begin with the first choreographed movement or note of the music and end with the last choreographed movement or note of music whichever comes last. Music cannot begin playing outside of the competition area.

6 COMPETITION FLOOR

Competition floor has dimensions of 12 x 12 m.

7 JUDGES

ČACH will ensure participation of at least 3 judges with appropriate training for the SCC. "Judge with appropriate training" is defined as person that was or is active in any sport activity the best in cheerleading or dance.

8 SCORES AND SCORE SHEETS

A panel of judges will score the teams using a 100 point system (only for L1 and L3 the maximum of points is 85) via judging sheets. Points from each judge are counted together for the final result.

In the event of first 3 places tie, the best average will decide about the placement. In case of still having a tie after the first procedure, the judges panel will decide about the placement right away.

Judges cannot talk about any results and/or about anything that connects with points before the final results are said.

Each team leader has a right to get copies of score sheets of all the exhibition of their team that will be held to them after the final evaluation at the competition hall. If it will not be possible for technical reason copies will be sent in electronically form.

By participating on the Spirit Cheer Cup 2015 each team agrees that judge's results are final and will not be subject of a review. Each team is beware of that judges have to deal fast and decide equitably and that is why all the teams give up any legal, equitable, administrative or procedural review of such decisions.

SCORE SHEETS 8.1

8.1.1 Score Sheets - CHEER TEAM Division

Judging Criteria	Description	Points	
CHEER CRITERIA	Crowd leading ability/ability to lead the crowd for teams Nation, use of signs, poms, or megaphone, practical use of Stunts/pyramids to lead the crowd, execution (native language encouraged).	10	
PARTNER STUNTS	Execution of skills, Difficulty (Level of skill, Number of bases, Number of Stunt Groups), Synchronization, Variety	25	
PYRAMIDS	Difficulty, Transitions Moving into or Dismounting out of Skills, Execution, Timing, Creativity	25	
BASKET TOSSES*	Execution of skills, Height, Synchronization (When Applicable), Difficulty, Variety	15	
TUMBLING	Group tumbling, Execution of skills (includes jumps if applicable**), Difficulty, Proper Technique, Synchronization	10	
FLOW OF THE ROUTINE / TRANSITIONS	Execution of routine components: flow, pace, timing of skills, transitions	5	
OVERALL PRESENTATION, CROWD APPEAL, DANCE**	Overall presentation, showmanship, dance**, crowd effect	10	
	TOTAL		

^{*} basket tosses are not judged in Level 1 and 3
** jumps and dance are judged only in AllGirl divisions

8.1.2 Score Sheets - STORY CHEER TEAM Division

Judging Criteria	Description	Points	
STORY INCORPORATION	Utilization of music, costumes, props, motions and cheer elements to express a theme.	20	
PARTNER STUNTS	Execution of skills, Difficulty (Level of skill, Number of bases, Number of Stunt Groups), Synchronization, Variety	20	
PYRAMIDS	Difficulty, Transitions Moving into or Dismounting out of Skills, Execution, Timing, Creativity	20	
BASKET TOSSES*	Execution of skills, Height, Synchronization (When Applicable), Difficulty, Variety	15	
TUMBLING	Group tumbling, Execution of skills (includes jumps if applicable**), Difficulty, Proper Technique, Synchronization	10	
FLOW OF THE ROUTINE / TRANSITIONS	Execution of routine components: flow, pace, timing of skills, transitions	5	
OVERALL PRESENTATION, CROWD APPEAL, DANCE**	Overall presentation, showmanship, dance**, crowd effect	10	
TOTAL			

^{*} basket tosses are not judged in Level 1 and 3 ** jumps and dance are judged only in AllGirl divisions

8.1.3 Score Sheets – GROUP And PARTNER Divisions

Judg	jing Criteria	Description / Popis	Points / Body
	Execution of Technique	Execution of proper technique to perform stunts, making the stunts appear to be easy.	30
STUNTS AND TOSSES	Difficulty	Difficulty and the ability to perform stunts in the routine. Also includes not setting out of the stunts, continual transitions, one arm stunts, toss stunts, etc. (Difficulty based on progressions)	25
	Form and Appearance of Stunts	This includes not moving on stunts, arms straight, flexibility of stunts in good position, straight line with base and top, comfortable facial expressions, etc.	20
OVERALL PERFORMANCE	Transitions	Pace of transitions, visual effect and creativity of the transitions, matching specific points in music, difficulty and technique maintained during transitions. There should be as few 'breaks' in the routine as possible. Tempo přechodů, vizuální efekt a kreativita přechodů, sladění s hudbou, udržení obtížnosti a techniky během přechodů. V sestavě by mělo být co nejméně "přestávek".	15
	Showmanship	Excitement Level of routine, routine is choreographed to music, and stunts hit to beats of music, creative stunts and/or visuals, quick pace, facials, and energy.	10
TOTAL			100

8.1.4 Score Sheets - TEAM DANCE Freestyle Pom Division

Judo	ging Criteria	Description	Points
	Execution of Pom Motion Technique	Clean arm lines, levels, placement is sharp, strong and precise.	10
TECHNIQUE	Execution of Dance Technique	Correct placement & levels of arms / torso / hips / legs / hands / feet, body control, extension, balance, style in movement.	10
	Execution of Technical Skills	Proper execution of leaps, turns, jumps, lifts, partner work, etc.	10
	Synchronization / Timing with Music	Moving together as one with the music.	10
GROUP EXECUTION	Uniformity of Movement	Movements are the same on each person, clear, clean and precise.	10
	Spacing	Equal / correct spacing between individuals on the performance surface during the routine and transitions.	10
	Musicality / Creativity / Originality	Use of the music accents, style, creative, original movement.	10
CHOREOGRAPHY	Routine Staging / Visual Effects	Formations and transitions, visual impact of group work, levels, opposition, poms, etc.	10
	Degree of Difficulty	Level of difficulty of skills, movement, weight changes, tempo, etc.	10
OVERALL	Communication / Crowd Appeal & Appropriateness	Ability to exhibit a dynamic routine with showmanship and audience appeal. Age appropriate music, costume and choreography that enhances the performance.	10
		TOTAL	100

8.1.5 Score Sheets - TEAM DANCE Hip Hop Division

Jud	ging Criteria	Description	Points
	Strength of Movement	Strength and presence in movement.	10
TECHNIQUE	Execution of Hip Hop Style(s) – Placement / Control	Correct placement & levels of arms / torso / hips / legs / hands / feet and body control in the extension of style of hip hop: tutting, popping, locking, waving, lyrical, etc.	10
	Execution of Skills / Athletic Incorporations	Execution of floor work, freezes, partner work, lifts, tricks, jumps, etc.	10
	Synchronization / Timing with Music	Moving together as one with the music.	10
GROUP EXECUTION	Uniformity / Clarity of Movement	Movements are the same on each person, clear, clean and precise.	10
	Spacing	Equal / correct spacing between individuals on the performance surface during the routine and transitions.	10
	Musicality / Creativity / Originality	Use of the music accents, style, creative, original movement.	10
CHOREOGRAPHY	Routine Staging / Visual Effects	Formations and transitions, visual impact of group work, levels, opposition, etc.	10
	Degree of Difficulty	Level of difficulty of skills, movement, weight changes, tempo, etc.	10
OVERALL	Communication / Crowd Appeal & Appropriateness	Ability to exhibit a dynamic routine with showmanship and audience appeal. Age appropriate music, costume and choreography that enhances the performance.	10
		TOTAL	100

8.1.6 Score Sheets - TEAM DANCE Jazz Division

Judç	ging Criteria	Description	Points
	Execution of Technical Skills	Proper execution of leaps, turns, jumps, lifts, partner work, etc.	10
TECHNIQUE	Placement / Control / Extension	Correct placement & levels of arms / torso / hips / legs / hands / feet, body control, extension, balance.	10
	Style / Strength of Movement	Style, strength and presence in movement.	10
	Synchronization / Timing with Music	Moving together as one with the music.	10
GROUP EXECUTION	Uniformity of Movement	Movements are the same on each person, clear, clean and precise.	10
	Spacing	Equal / correct spacing between individuals on the performance surface during the routine and transitions.	10
	Musicality / Creativity / Originality	Use of the music accents, style, creative, original movement.	10
CHOREOGRAPHY	Routine Staging / Visual Effects	Formations and transitions, visual impact of group work, levels, opposition, etc.	10
	Degree of Difficulty	Level of difficulty of skills, movement, weight changes, tempo, etc.	10
OVERALL	Communication / Crowd Appeal & Appropriateness	Ability to exhibit a dynamic routine with showmanship and audience appeal. Age appropriate music, costume and choreography that enhances the performance	10
		TOTAL	100

8.1.7 Score Sheets - TEAM DANCE Kick Division

Judo	ging Criteria	Description	Points
TECHNIQUE	Execution of High Kick Technique	Clean kick lines, height of kicks, sharp and fast execution of high kicks, body position.	10
	Execution of Dance Technique	Correct placement & levels of arms / torso / hips / legs / hands / feet, body control, extension, balance, style in movement.	10
	Execution of Technical Skills	Proper execution of leaps, turns, jumps, lifts, team work, etc.	10
GROUP EXECUTION	Synchronization / Timing with Music	Moving together as one with the music.	10
	Uniformity of Movement	Movements are the same on each person, clear, clean and precise.	10
	Spacing	Equal / correct spacing between individuals on the performance surface during the routine and transitions.	10
CHOREOGRAPHY	Musicality / Creativity / Originality	Use of the music accents, style, creative, original movement.	10
	Routine Staging / Visual Effects	Formations and transitions, visual impact of group work, levels, opposition, poms, etc.	10
	Degree of Difficulty	Level of difficulty of skills, movement, weight changes, tempo, etc.	10
OVERALL	Communication / Crowd Appeal & Appropriateness	Ability to exhibit a dynamic routine with showmanship and audience appeal. Age appropriate music, costume and choreography that enhances the performance.	10
TOTAL / CELKEM			100

8.1.8 Score Sheets - TEAM DANCE Double Dance Division

Judging Criteria		Description	Points
TECHNIQUE	Execution of Skills / Style (Freestyle Pom – Jazz – Hip Hop)	Execution of movements and skills in the style of the category	10
	Placement / Control	Exhibits control, proper levels and placement (in pom motions) arm movements. "Turnout" and proper hip/leg/foot placement in Kicks, Leaps, Turns, etc. Control of torso and body parts throughout movements and skills	10
	Strength of Movement	Intensity, strength and presence in movements	10
	Extension / Flexibility	Exhibits full extension (in arms, legs, feet etc.), and when applicable, stretch and flexibility in movement	10
CHOREOGRAPHY	Musicality	Use of the music accents, rhythms, lyrics and style	10
	Difficulty	Level of difficulty of skills, movement, weight changes, tempo etc.	10
	Creativity / Style	Exhibiting creative and original movement in accordance with the style of the category	10
	Routine Staging	Utilization of floor space, transitions, partner work, group work, interaction of the pair while allowing for a seamless flow of the routine	10
EXECUTION	Synchronization	Uniformity of all movement, moving together and with the music	10
OVERALL EFFECT	Communication / Projection / Audience Appeal & Appropriateness	Ability to exhibit a dynamic routine with showmanship and audience appeal	10
TOTAL			

9 AWARDS, ANNOUNCMENT

First to third places in each division will be awarded with medals. Memorial diplomas will be given to all competing groups.

10 COMPLAINTS

Any complaints regarding the organization or administration must be received in written form within one week (7 calendar days) from the date of competition to the president of ČACH. It will also be invoiced with a fee of CZK 500 for every complaint regarding a competing performance. In case of justified complaint, the fee will be refunded.

Therefore the evaluation of the judges cannot be appealed.

All parties agree that they will behave during competition in the spirit of fair play and positive for both entry and exit from the competition area and during performances. Responsible person / coach of each team is responsible for ensuring that all members of their team, coaches, parents and others associated with the team behave appropriately throughout the competition. Severe cases of unsportsmanlike conduct could be a reason for disqualification.

11 PENALIZATION

Penalties will be deducted from the final score that means the sum of all score sheets from all judges. **For each judge** will be deducted from the final score the following:

- 1. Exceeding the time limit of the exhibition:
 - 5-10 seconds = **one (1) point** penalty for each judge
 - 11 and more seconds = three (3) points penalty for each judge
- 2. An offence against the rules set by Level for each division:
 - **Five (5) points** penalty will be deducted for each judge for each prohibited procedure. Violation of specific rules in several cases simultaneously (including canon) will be considered a single violation of this particular rule.

12 PENALTIES AND DISQUALIFICATION

12.1 Penalties

- for damaging dressing rooms and other spaces of the competition hall or destruction or contamination of the floor area (eg dark lines from the soles of shoes, etc.) = from 1.000, -CZK (or the amount charged by the landlord or owner of the damaged goods)
- violence against rivals = 2000, CZK
- falsification of data on the registration card = 2000, CZK and disqualification
- other offense according to the extent will be determined by ČACH

12.2 Disqualification

- provocative clothing (unacceptable for moral behavior and cheerleading)
- stunt/pyramid made without needed spotters
- unsportsmanlike behavior, vulgarity against judges
- not following of safety rules
- bribery and tampering of judges

Each team that will not follow the regulations of the rules will be disqualified and automatically looses a claim of any price or award.

13 DOPING

Those rules are in agreement with guidelines for inspection and sanction of doping in sport and so that competitors of SCC must follow the guideline as well.

14 FINAL CONSTITUTION

An integral part of these rules is the current LEVEL BOOK ČACH 2015, that could be found on www.cach.cz.

These rules are submitted by ČACH according to European and Word regulations.

For the SCC 2015 only those rules are valid. The rules are proposed by the executive committee of ČACH that confirms the validity by their agreement.

Misprints, errors and changes reserved.

In Prague, 2. 9. 2015

